



CISPA

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INFORMATION SECURITY

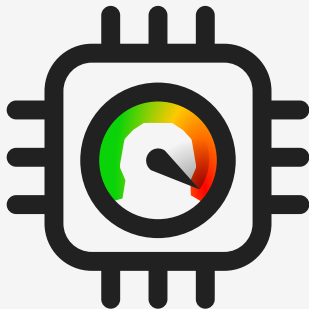
FetchBench

Systematic Identification and Characterization of Proprietary Prefetchers

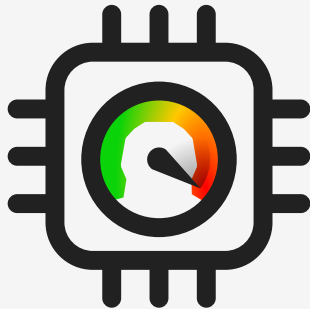
Till Schlüter, Amit Choudhari, Lorenz Hetterich, Leon Trampert, Hamed Nemati,
Ahmad Ibrahim, Michael Schwarz, Christian Rossow, Nils Ole Tippenhauer

ACM CCS 2023 · November 27, 2023

Motivation



Motivation

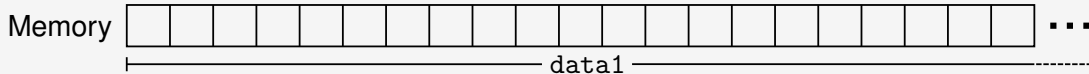
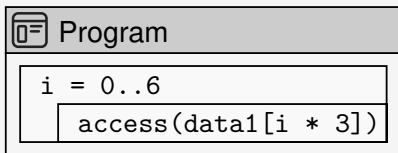


Hardware Prefetching

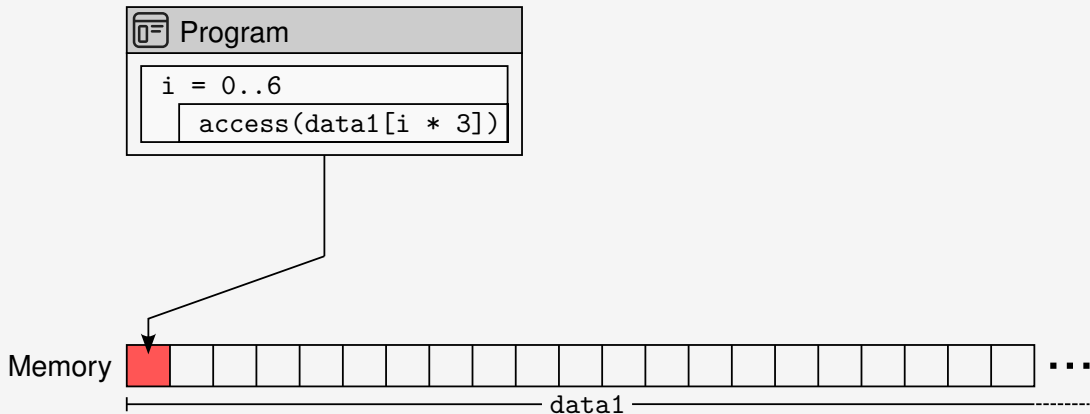
Recap: Stride Prefetching

```
Program
i = 0..6
  access(data1[i * 3])
```

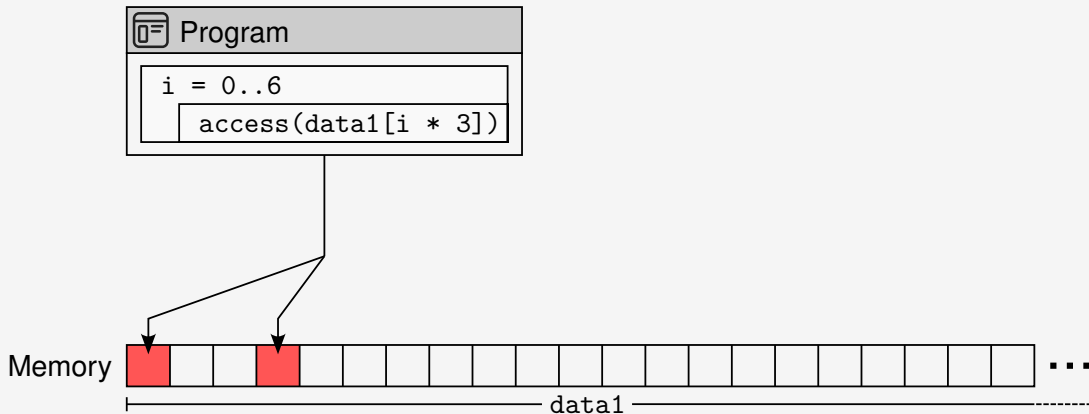
Recap: Stride Prefetching



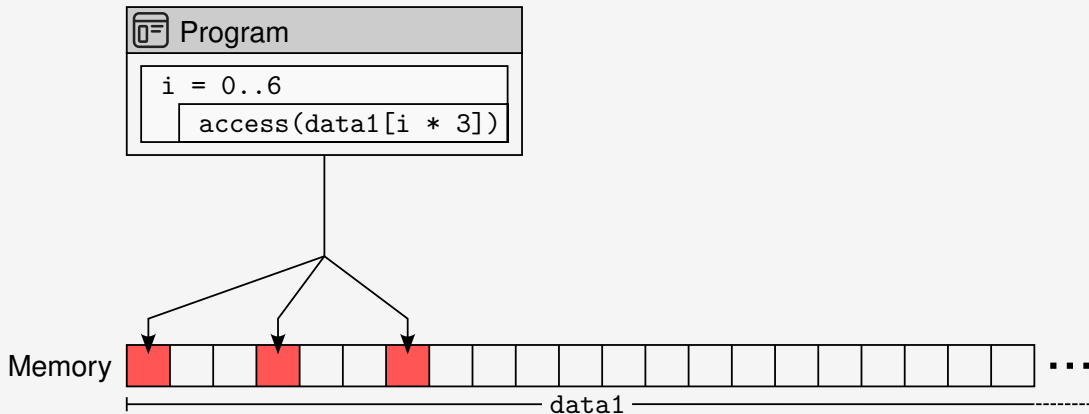
Recap: Stride Prefetching



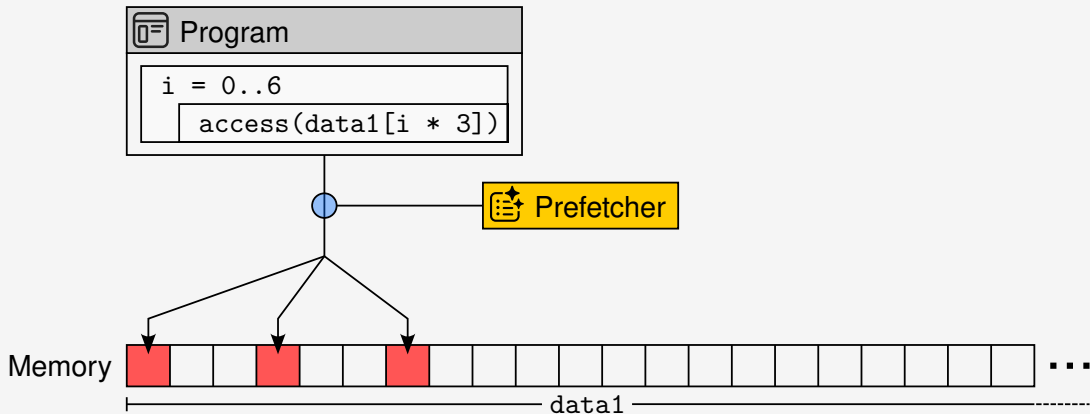
Recap: Stride Prefetching



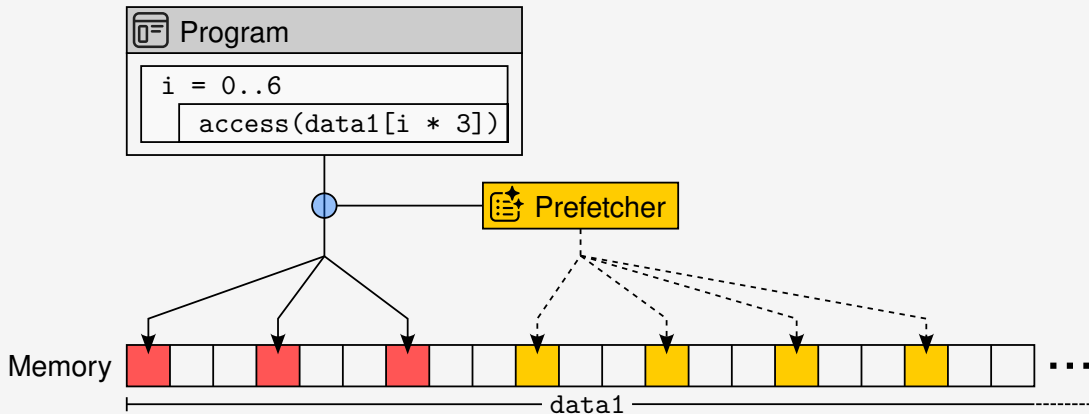
Recap: Stride Prefetching



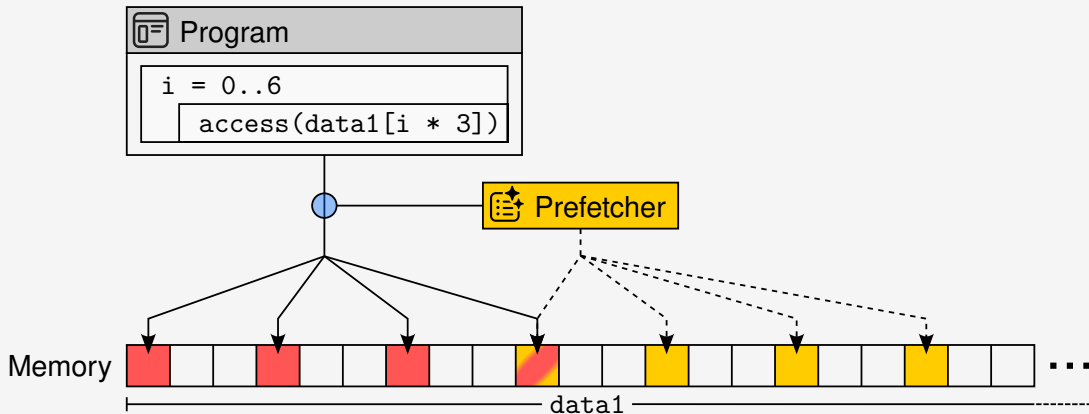
Recap: Stride Prefetching



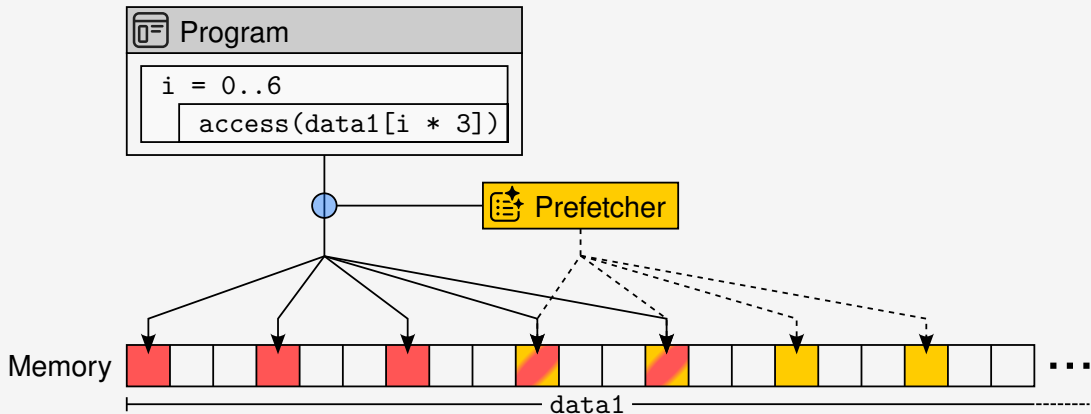
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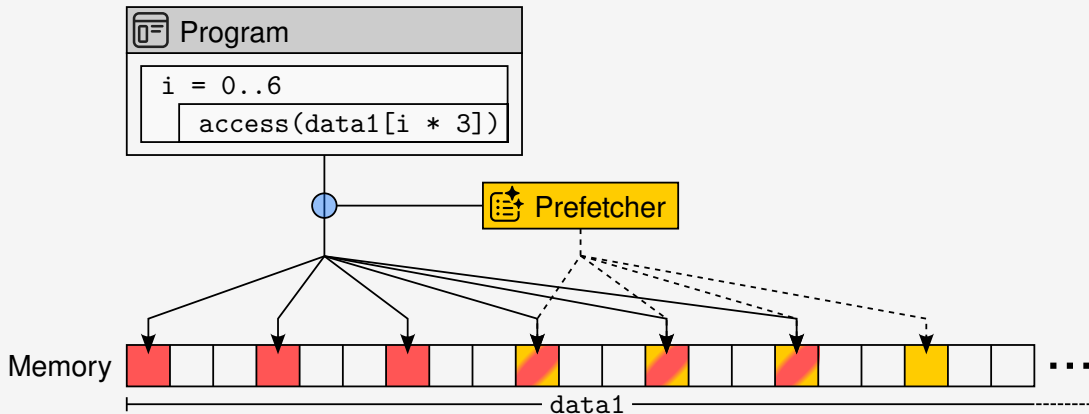
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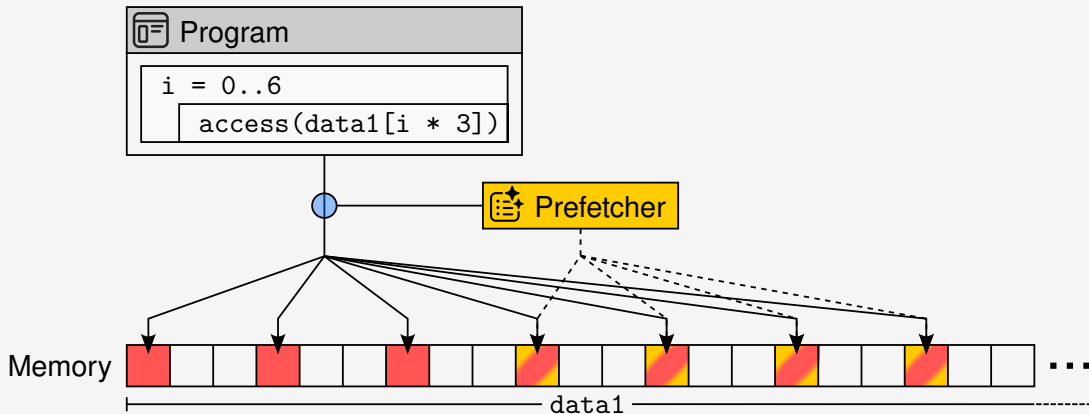
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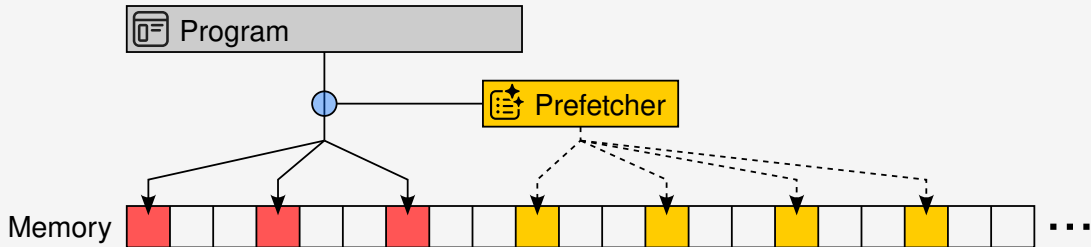
Recap: Stride Prefetching



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Why Do We Care?

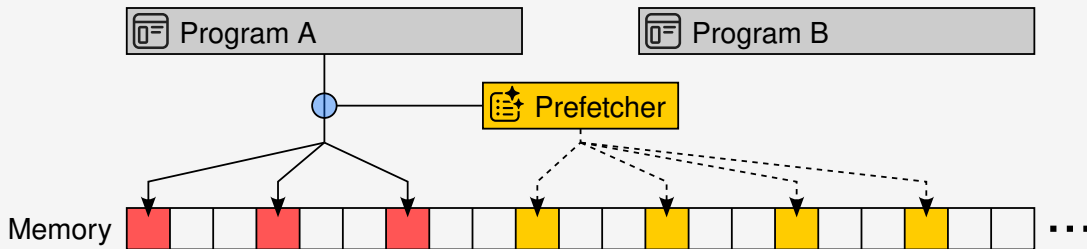


¹Shin et al., "Unveiling Hardware-Based Data Prefetcher, a Hidden Source of Information Leakage", CCS '18.

²Sanchez Vicarte et al., "Augury: Using Data Memory-Dependent Prefetchers to Leak Data at Rest", S&P '22.

³Chen, Pei, and Carlson, "AfterImage: Leaking Control Flow Data and Tracking Load Operations via the Hardware Prefetcher", ASPLOS '23.

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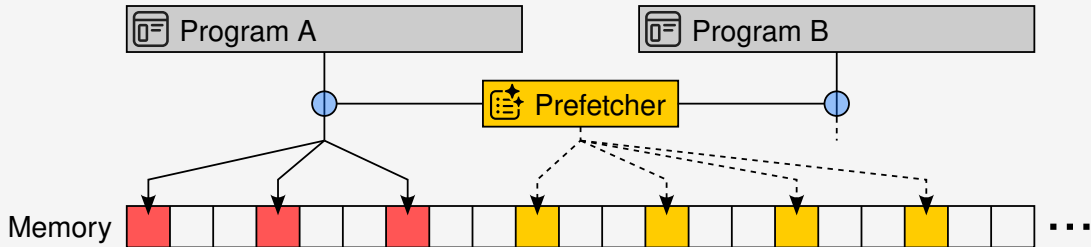
- Prefetchers can enable for security-critical side channels^{1,2,3}

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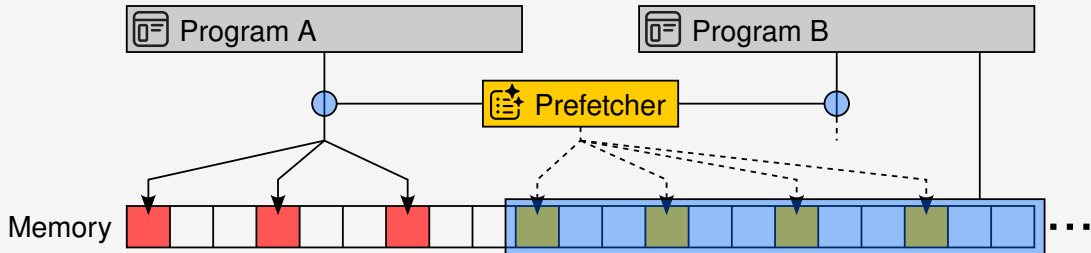
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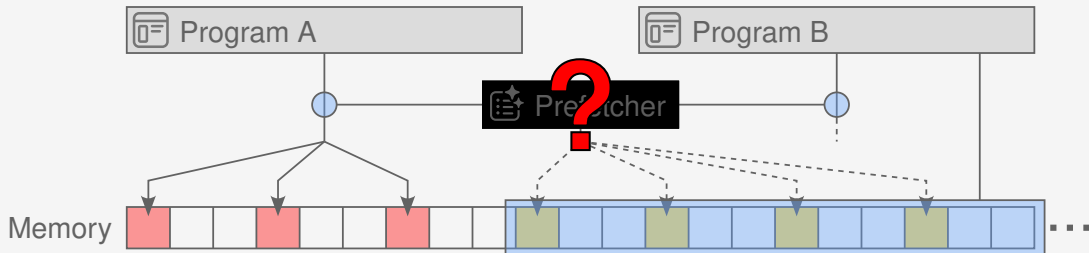
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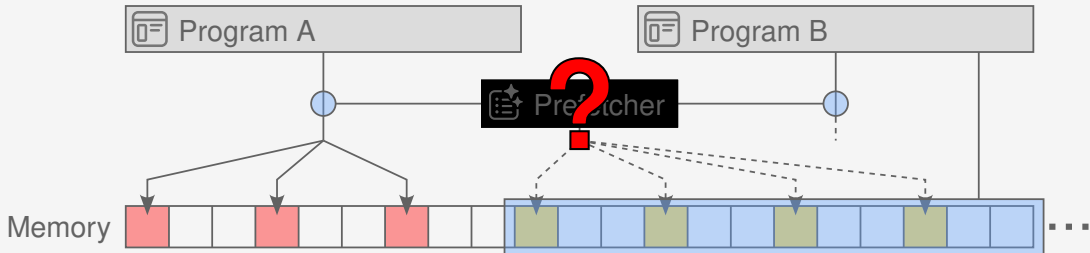
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- Implementations are proprietary, undocumented, diverse

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Why Do We Care?



- Prefetchers can enable for security-critical side channels^{1,2,3}
- Implementations are proprietary, undocumented, diverse
- In order to get a better picture of overall security, we need to understand prefetchers better

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Research Questions



**How to identify
and characterize
prefetchers?**

Research Questions



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**What prefetchers
are commonly
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Research Questions



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**What prefetchers
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**What are the
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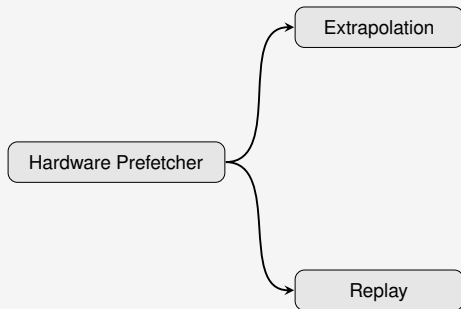
**What are the
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Systematization of Prefetching Approaches: Our Taxonomy

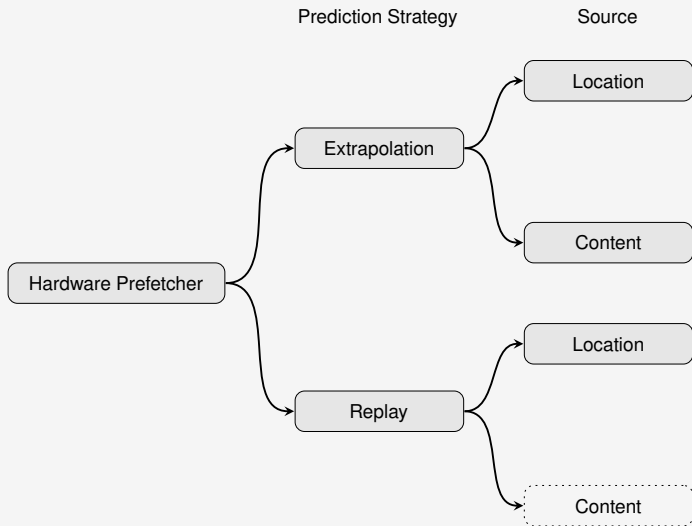
Hardware Prefetcher

Systematization of Prefetching Approaches: Our Taxonomy

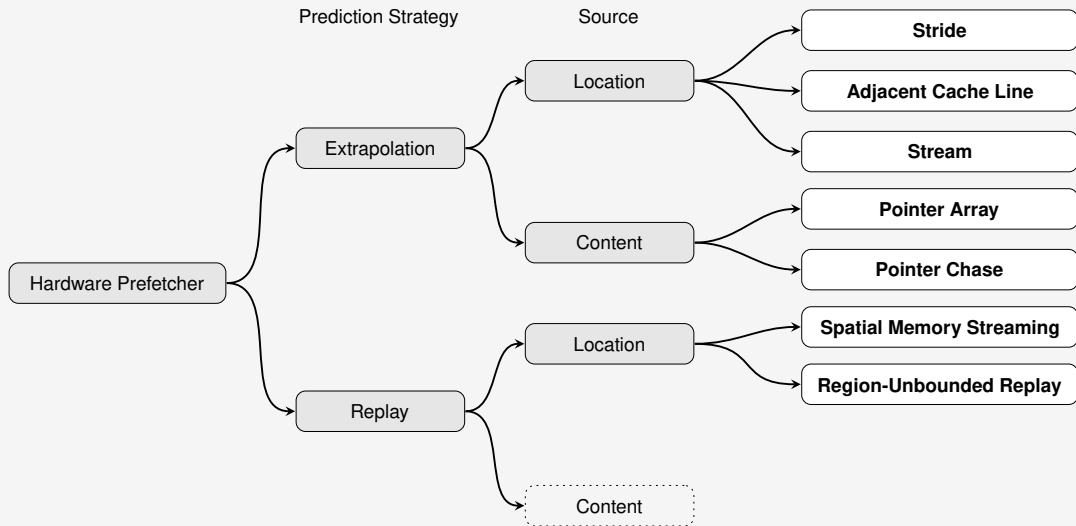
Prediction Strategy



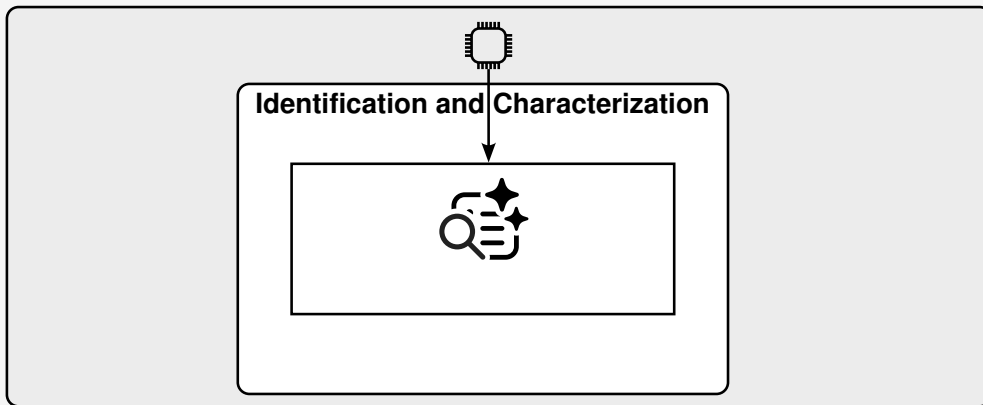
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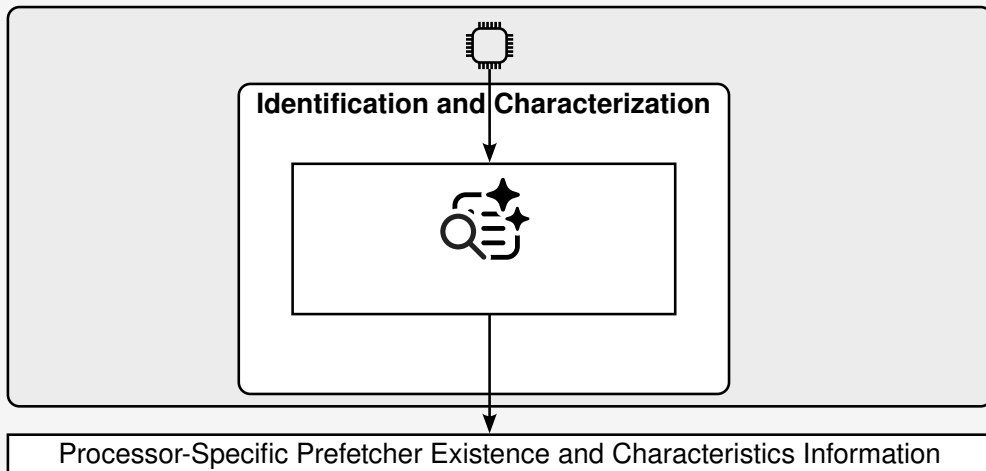
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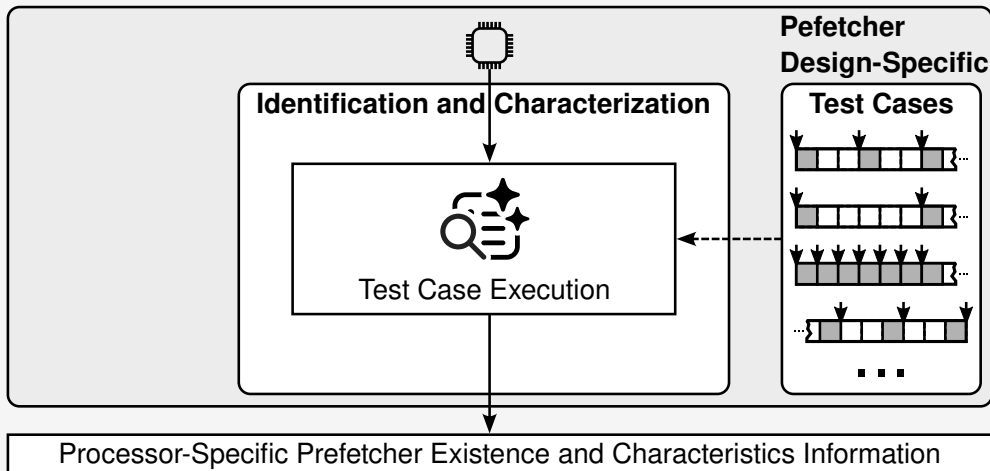
Our Framework: FetchBench



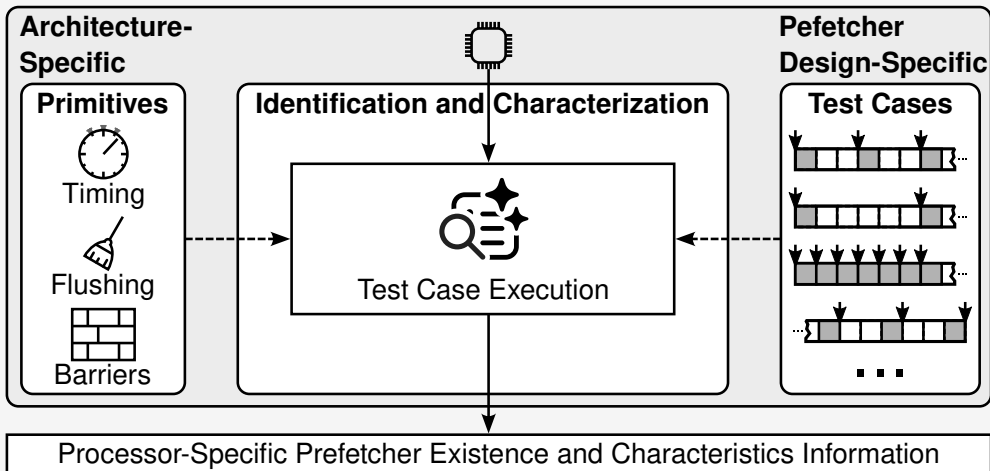
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**What prefetchers
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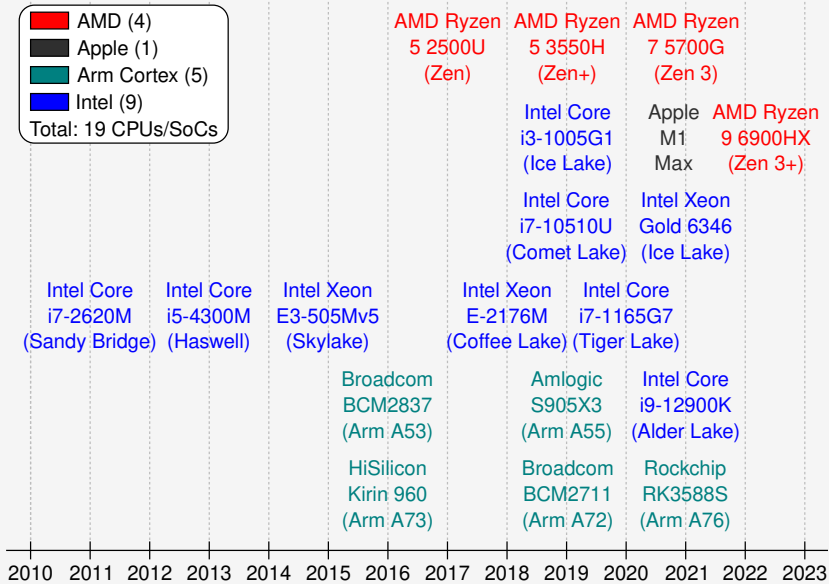


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CPUs Under Test

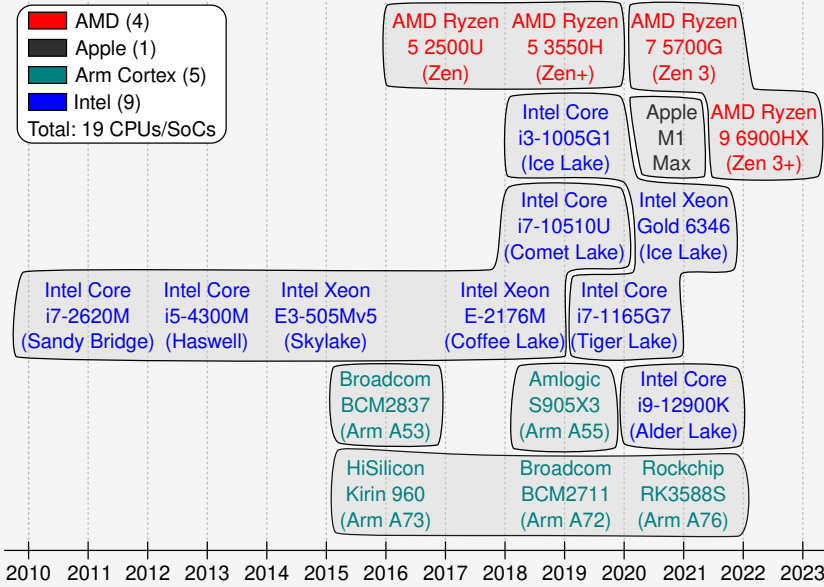
- AMD (4)
- Apple (1)
- Arm Cortex (5)
- Intel (9)

Total: 19 CPUs/SoCs



Notable Findings

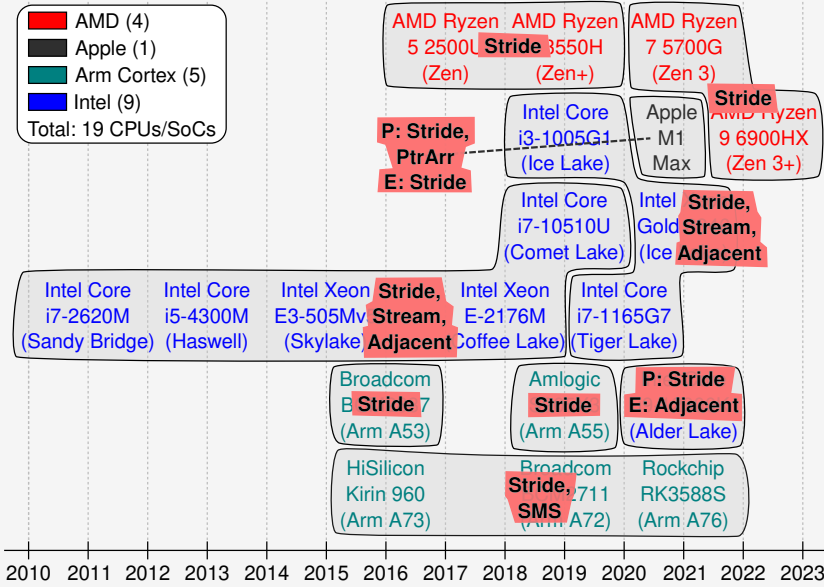
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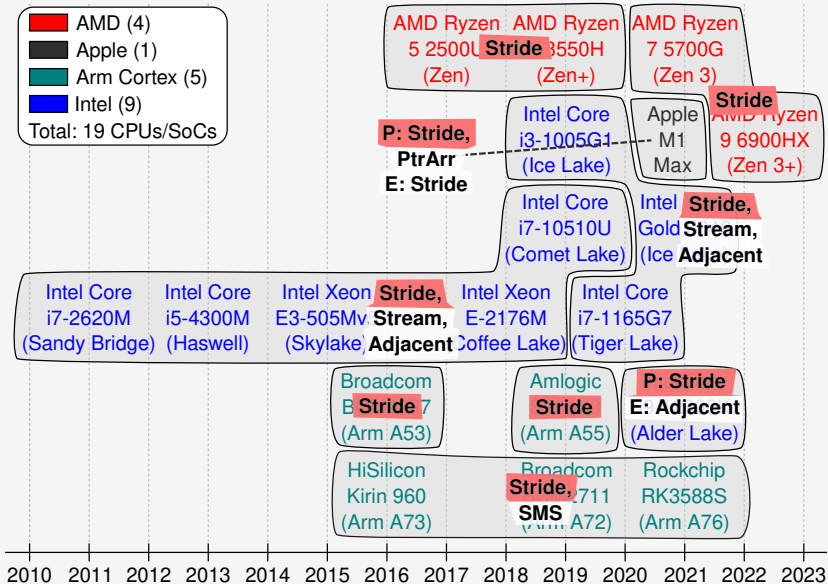
- At least 1, at most 3 data prefetchers

■ AMD (4)
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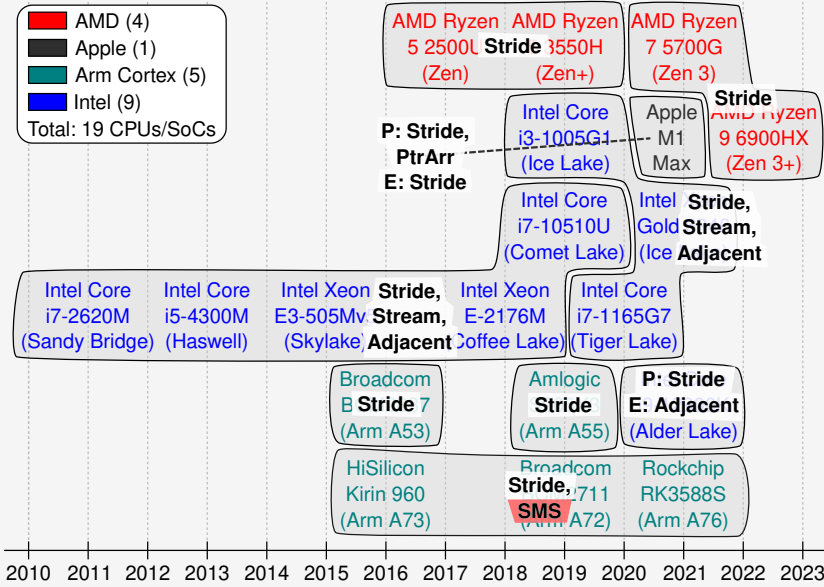
- At least 1, at most 3 data prefetchers
- **Most common:** Stride



Notable Findings

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- **Most common:** Stride
- **New:** SMS (Spatial Memory Streaming)

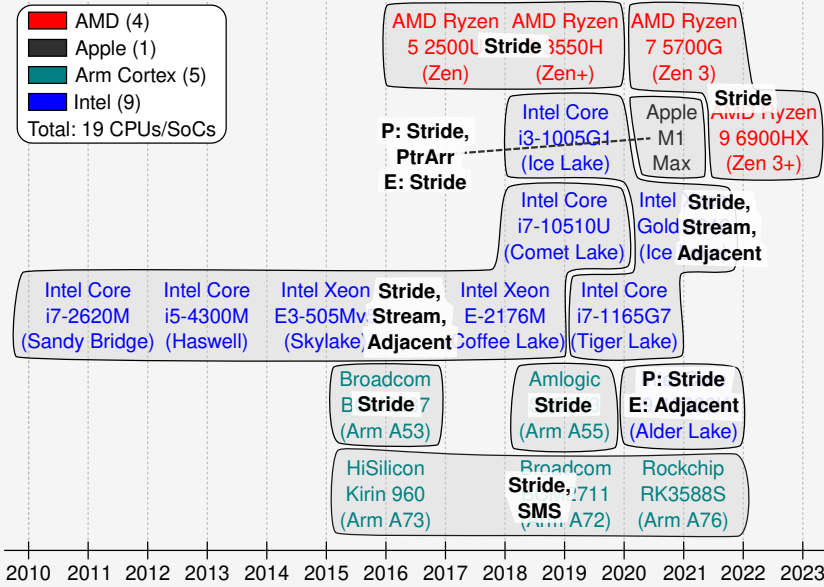
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Notable Findings

- At least 1, at most 3 data prefetchers
- **Most common:** Stride
- **New:** SMS (Spatial Memory Streaming)
- Complexity grows with CPU complexity and over time

■ AMD (4)
■ Apple (1)
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 Total: 19 CPUs/SoCs



Preview: More Details in the Paper

CCS '23, November 26–30, 2023, Copenhagen, Denmark

Till Schlüter et al.

Table 1: Prefetcher identification and characterization results. Bold texts are existence tests.

(a) Stride Prefetcher (3.2.1)												
Processor → ↓ Characteristics	A53	A55	A72	A73	A76	M1i	M1F	175B, 159W, XeSL, XeCL, 17CL	131L, 17TL, XeL	i9ALp	R52, R52+	R723, R923+
Pos./neg. direction	●●	●●	●●	●●	●●	●●	●●	●●	●●	●●	●●	●●
Min./max. stride (B)	±64/ ±256	±64/ ±2048	±64/ ±4096	±64/ ±2048	±64/ ±8192	±128/ ±256	±128/ ±8192	±64/ ±1024	±64/ ±8192	±64/ ±16384	±64/ ±8192	±64/ > ±16384
Min./max. prefetches	3/5	1/28	1/16	1/31	1/18	8/20	8/16	1/2-5	1/2-6	1/8	1/5-7	5/15
Trigger	Mem	PC/Mem	PC/Mem	PC/Mem	PC/Mem	Mem	Mem	PC	PC	PC	PC	Mem
PC collision (bits)	N/A	—	12	—	15	N/A	N/A	8	10	10	12	N/A
Cross page boundary?	○	●	●	●	●	●	●	○	○	●	●	●
Strides < 1 CL?	○	○	○	○	○	●	●	○	○	○	○	○
Strides with random inner-CL offsets?	●	●	●	●	●	●	●	●	●	●	●	●
Not identified on i9ALp.												
(b) Ptr. Array Prefetcher (3.2.4)												
Processor → ↓ Characteristics	M1F	(c) SMS Prefetcher (3.2.6)										
Existence	●	Trigger	PC	PC	Mem							
Pos./neg. direction	●●	Region size (B)	1024	1024	1024							
Max. prefetch size	256	PC collision (bits)	32	—	—							
Max. training pointers	2	Pos./neg. direction	12/9	16/11	12/9							
No. training pointers	2	No. of entries (est.)	5	9	10							
Not identified on all other processors.												
Not identified on all other processors.												
(d) Other Prefetchers												
Processor → ↓ Prefetcher	175B, 159W, XeSL, XeCL, 17CL	131L, 17TL, XeL	i9ALp									
Adjacent CL (3.2.2)	●	●	●									
Stream (3.2.3)	●	●	●									
Pointer chase (3.2.5)	○	○	○									
Region-unbounded replay (3.2.7)	○	○	○									
● Block, ● Forward; None identified on all others.												

4.2 Experimental Setup

We run FetchBench on 19 different processors in total, comprising six ARMv8 SoCs, nine Intel x86-64 CPUs, and four AMD Ryzen CPUs. We provide a list of all testing environments in Table 2 in the appendix, where we also assign them short IDs to refer to them throughout the paper. Our selection of ARM-based platforms comprises five Cortex-A-series designs, ranging from the Cortex-A53 to the Cortex-A76, as well as the low-energy and performance cores of the Apple M1 Max SoC (dubbed *Icestorm* and *Firestorm*).

use a region size of 1 KiB. The prefetchers in A72 and A73 use the Program Counter (PC) as a trigger; i.e., they map the instruction address of a load instruction to a spatially-bound memory access pattern. The A72's prefetcher cannot distinguish trigger instruction addresses with 12 or more identical least-significant bits. This enables address collisions, causing the prefetcher to apply spatial access patterns learned in one region to another. As we show in Section 4.3, such collisions pose a security risk, as they leak memory access patterns across privilege domains. The SMS prefetcher on

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Table 2: List of hardware platforms under evaluation, prefetcher existence, and test runtime. For SoCs that combine multiple different cores in a single package we highlight the tested cores in boldface.

ID	System Information				Prefetcher Existence					Test Runtime (min)			
	Vendor/Model	OS	Arch.	CPU/SoC	CPU/SoC Release	Stride	SMS	Adj. CL	Stream		R-U. Replay	Ptr. Array	Ptr. Chase
A53	Raspberry Pi 3	Raspberry Pi OS 11	ARMv8	Broadcom BCM2837 (Cortex-A53)	2016	●	○	○	○	○	○	○	376.0
A55	HardKernel Odroid C4	Ubuntu 20.04	ARMv8	Amlogic S905X3 (Cortex-A55)	2019	●	○	○	○	○	○	○	54.9
A72	Raspberry Pi 4	Raspberry Pi OS 11	ARMv8	Broadcom BCM2711 (Cortex-A72)	2019	●	●	○	○	○	○	○	78.4
A73	96Boards HiKey 960	Debian 9	ARMv8	HiSilicon Kirin 960 (Cortex-A73, -A73)	2016	●	●	○	○	○	○	○	79.7
A76	NanoPi R6S	Ubuntu 22.04	ARMv8	Rockchip RK3588S (Cortex-A76, -A76)	2021	●	●	○	○	○	○	○	56.6
M1i	Apple Mac Studio	Assahi Linux	ARMv8	Apple M1 Max <i>Icestorm</i> core	2021	●	●	○	○	○	○	○	269.8
M1F	—	—	—	Apple M1 Max <i>Firestorm</i> core	—	●	○	○	○	○	○	○	236.5
175B	HP EliteBook 276p	Fedora 37	x86-64	Intel Core i7-2620M (Sandy Bridge)	2011	●	○	○	○	○	○	○	36.2
159W	Lenovo ThinkPad T440p	Debian 11	x86-64	Intel Core i5-4300M (Haswell)	2013	●	○	○	○	○	○	○	32.7
XeCL	Mini PC	Ubuntu 20.04	x86-64	Intel Xeon E3-1503Mv5 (SkyLake)	2015	●	○	○	○	○	○	○	49.0
xeSL	Custom PC	Ubuntu 20.04	x86-64	Intel Xeon E-2176M (Coffee Lake)	2018	●	○	○	○	○	○	○	217.2
17CL	Lenovo ThinkPad X1 Carbon Gen 8	Ubuntu 22.04	x86-64	Intel Core i7-10510U (Comet Lake)	2019	●	○	○	○	○	○	○	62.3
131L	Mini PC	Ubuntu 22.04	x86-64	Intel Core i3-1005G1 (Ice Lake)	2019	●	○	○	○	○	○	○	115.4
17TL	Lenovo ThinkPad X1 Carbon Gen 9	Ubuntu 22.04	x86-64	Intel Core i7-1165G7 (Tiger Lake)	2020	●	○	○	○	○	○	○	47.7
xeTL	Custom PC	Ubuntu 22.04	x86-64	Intel Xeon Gold 6346 (Ice Lake)	2021	●	○	○	○	○	○	○	363.0
i9ALp	Custom PC	Ubuntu 22.04	x86-64	Intel Core i9-12900K (Alder Lake) <i>Perf. core</i>	2021	●	○	○	○	○	○	○	63.4
i9ALp	—	—	—	Intel Core i9-12900K (Alder Lake) <i>Efficient core</i>	—	○	○	○	○	○	○	○	340.1
R52	Mini PC	Ubuntu 22.04	x86-64	AMD Ryzen 3 2500U (Zen)	2017	●	○	○	○	○	○	○	59.5
R52+	Mini PC	Ubuntu 22.04	x86-64	AMD Ryzen 5 3500H (Zen+)	2019	●	○	○	○	○	○	○	58.4
R723	Mini PC	Ubuntu 22.04	x86-64	AMD Ryzen 7 5700G (Zen 3)	2021	●	○	○	○	○	○	○	40.4
R923+	Mini PC	Ubuntu 22.04	x86-64	AMD Ryzen 9 6900HX (Zen 3+)	2022	●	○	○	○	○	○	○	27.4

● Prefetcher identified, ○ Prefetcher not identified

Research Questions



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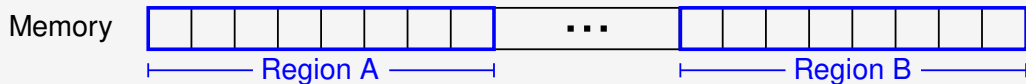


**What prefetchers
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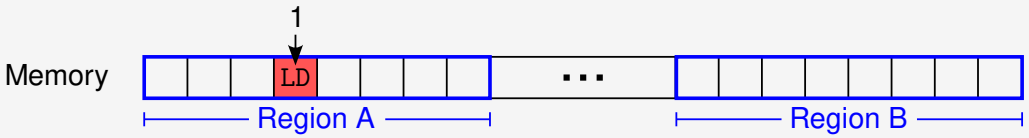


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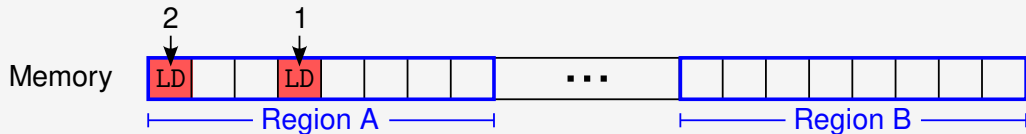
Exploiting Spatial Memory Streaming (SMS)



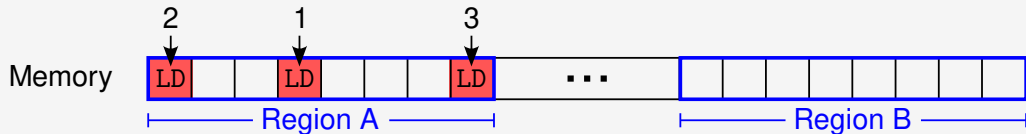
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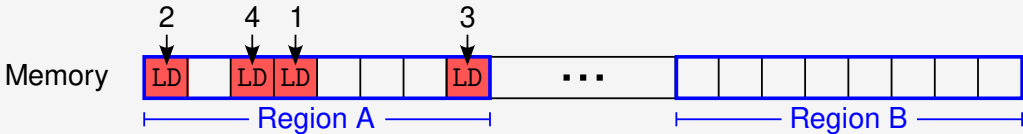
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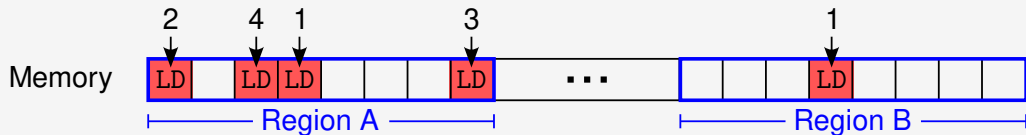
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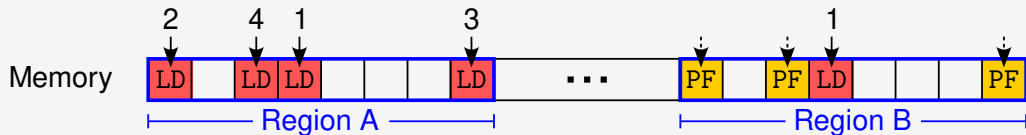
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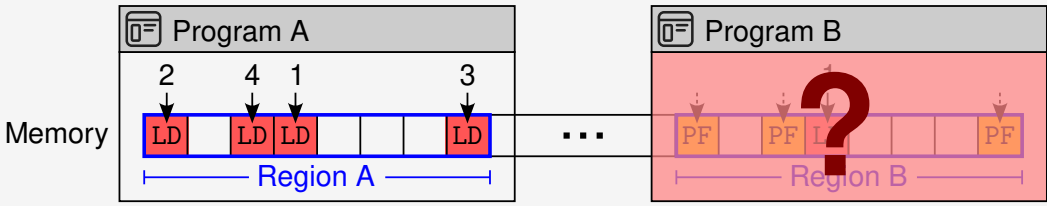
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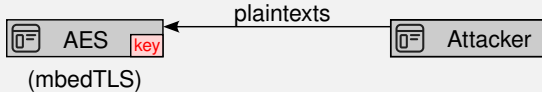


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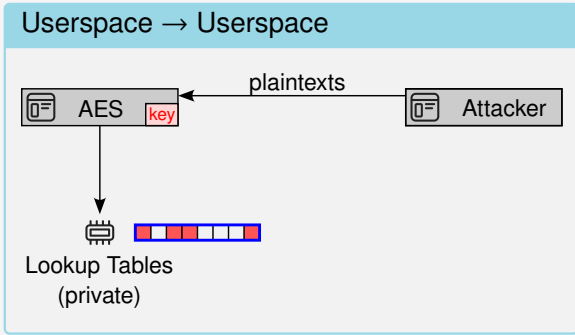


Case Studies

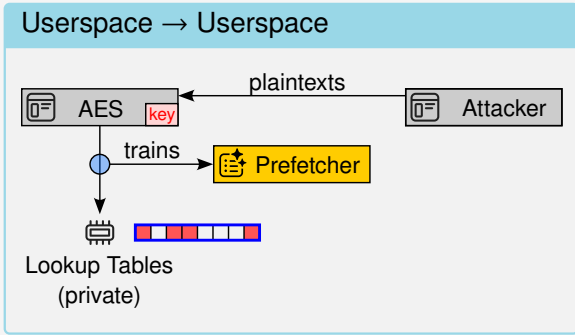
Userspace → Userspace



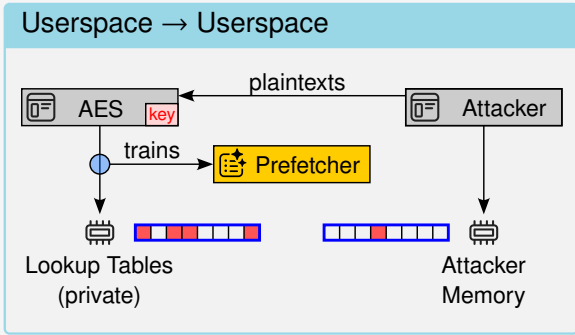
Case Studies



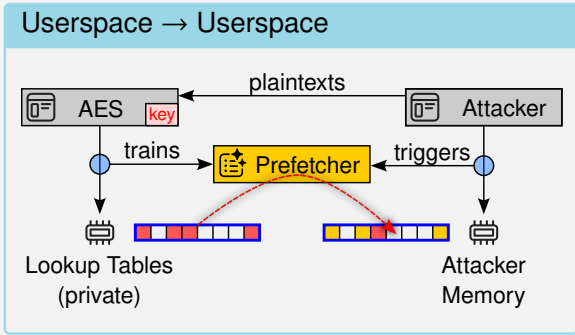
Case Studies



Case Studies

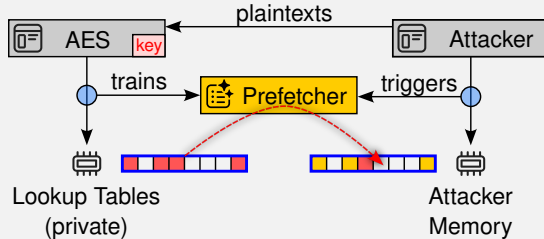


Case Studies

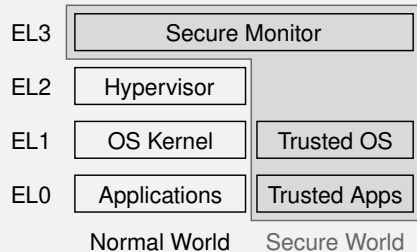


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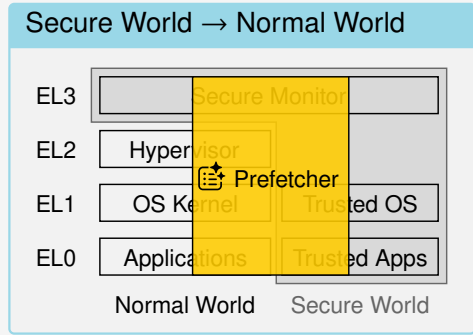
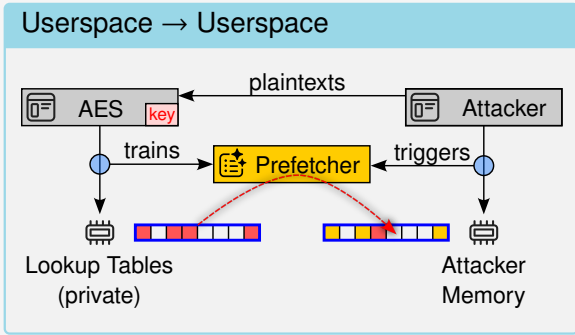
Userspace → Userspace



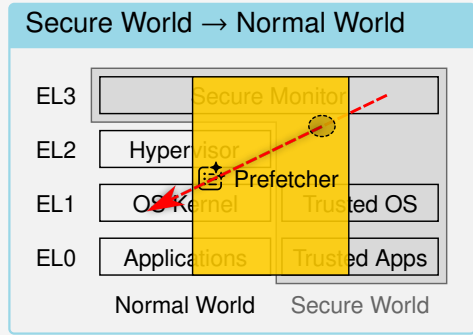
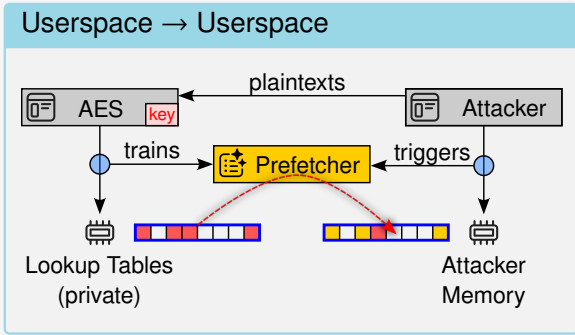
Secure World → Normal World



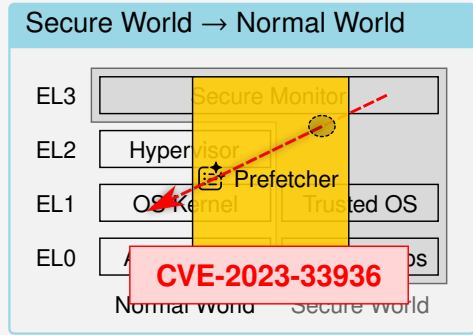
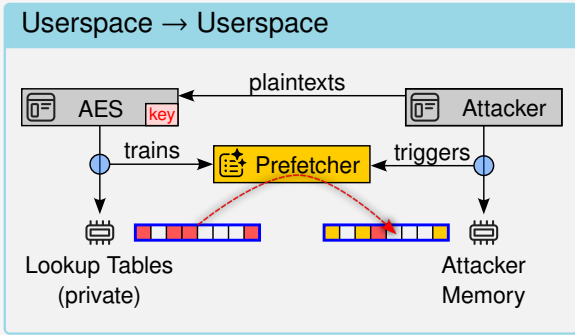
Case Studies



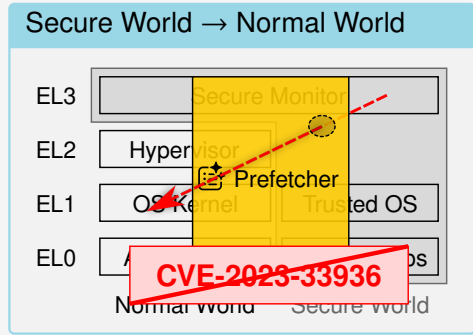
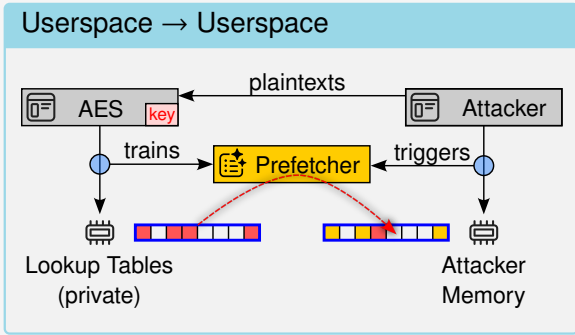
Case Studies



Case Studies



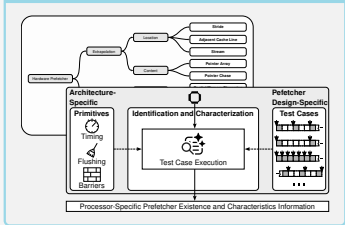
Case Studies



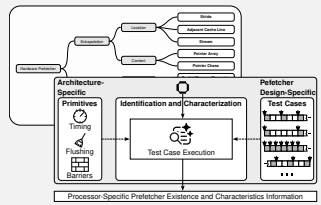


How to identify and characterize prefetchers?

Taxonomy & FetchBench

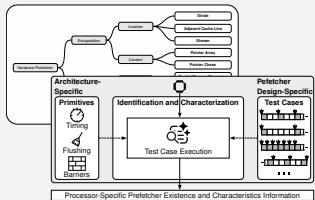


Taxonomy & FetchBench

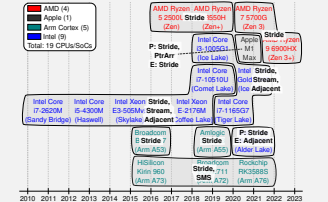


What prefetchers are commonly implemented?

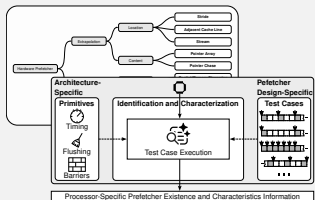
Taxonomy & FetchBench



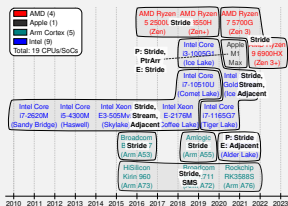
CPU Characterization



Taxonomy & FetchBench

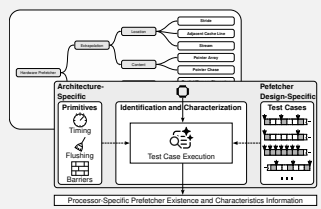


CPU Characterization

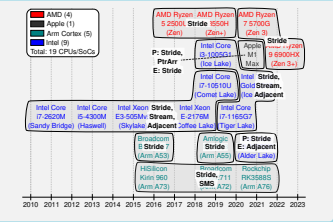


What are the security implications?

Taxonomy & FetchBench



CPU Characterization

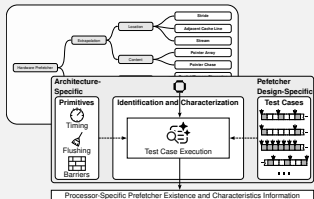


Case Studies (SMS)

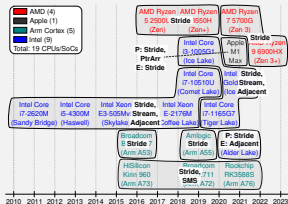


- Userspace
→ Userspace
- Secure World
→ Normal World

Taxonomy & FetchBench




CPU Characterization




Case Studies (SMS)



- Userspace
→ Userspace
- Secure World
→ Normal World

 github.com/scy-phy/FetchBench

Contact me: **Till Schlüter**

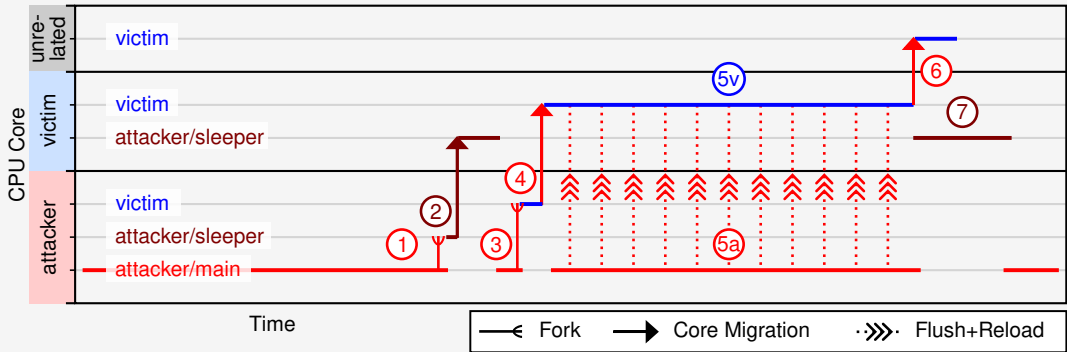
 till.schlueter@cispa.de

 tschlueter.com



(List of all resources related to this paper)

AES Case Study: Synchronization



Discussion

Limitations

- We only find prefetcher designs that we have tests for
- We only consider prefetching on data loads

Discussion

Limitations

- We only find prefetcher designs that we have tests for
- We only consider prefetching on data loads

Countermeasures

- Segmentation of the prefetcher's state
- Avoid collisions in the prefetcher's state
- Constant-time programming

References

- [1] Yun Chen, Lingfeng Pei, and Trevor E. Carlson. “AfterImage: Leaking Control Flow Data and Tracking Load Operations via the Hardware Prefetcher”. In: ASPLOS '23. 2023. doi: 10.1145/3575693.3575719.
- [2] Jose Rodrigo Sanchez Vicarte et al. “Augury: Using Data Memory-Dependent Prefetchers to Leak Data at Rest”. In: S&P '22. 2022. doi: 10.1109/SP46214.2022.9833570.
- [3] Youngjoo Shin et al. “Unveiling Hardware-Based Data Prefetcher, a Hidden Source of Information Leakage”. In: CCS '18. 2018. doi: 10.1145/3243734.3243736.

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